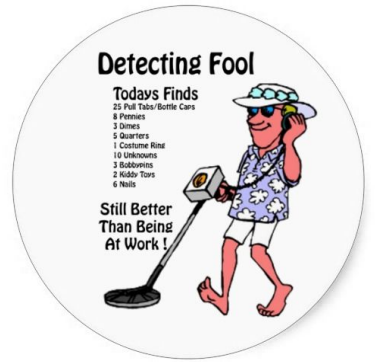


# PENTICTON METAL DETECTORS CLUB JUNE 2014 NEWSLETTER



## CLUB COIN

Congratulations to Syd for finding the club coin!

## HERE ARE THE NEW CLUES

1. A small park with 6 older trees but lots of younger ones too.
2. Near by streets honour our business pioneers in mining, agriculture, real estate and media.
3. Use your tools to find the exact center of this park more or less.



## SILVER DOLLAR RAFFLE

Sharon Vodarek



## FAREWELL TO BRIAN & LYNN

Thanks Brian for being our President. All the best to you and Lynn on your future adventures!

We're going to miss you both!

The May club hunt was held May 24/14 at the Keremeos Elks Rodeo Grounds. Activities started at 10:00am with the arrival of club members. Present were: Syd and Jo-Anne Birch, Rob Blackie, Ken Dewerson, Brian and Lynn Doctor, Ken and Sharon Kilburn, Paul and Carole Snider, and Hank and Sharon Vodarek. Members searched the park until noon when we took a break for lunch. Paul Snider bar-b-qed hot dogs and hamburgers for everyone. Some members brought cake, cookies, and other treats. Thank-you Jo-Anne for shopping for the food. After lunch we went back to searching the park for a couple of hours and then gathered to award the prizes.

Prizes were a silver dime for each of the following categories:

1. Oldest coin won by Paul Snider - a 1929 U.S. cent
2. Most coins won by Ken Dewerson
3. Most pull tabs won by Hank Vodarek
4. Most bottle caps won by Ken Dewerson
5. Most nickels won by Ken Dewerson - 3 nickels

In the silver raffle a silver half was won by Hank Vodarek and a second silver half was won by Sharon Vodarek.

Notable finds during this club hunt were:

A gold ring found by Paul Snider

A silver ring found by Hank Vodarek

A plastic change purse with \$5.00 found by Ken Dewerson.



## **NEXT FUN MONTHLY CLUB HUNT**

**Saturday June 21 - A private campground adjacent to the old ghost town of Granite City**

# May 20 - July 15 NICKEL BINGO

## HOW TO PLAY

1. Each participant will receive a bingo card.
2. Using their metal detector, participants must find a nickel and examine the date for either the first 2 digits as in 19xx or 20xx or the last 2 digits as in xx67 or xx14. If either of the first 2 digits or last 2 digits correspond to a number on your card then mark that number as found and keep the nickel with the card.
3. Continue in the same manner each time you find a nickel. You must find the nickel with your detector.
4. The object is to complete a BINGO LINE or PATTERN. You may use the free spot to help you. If you do not use the free spot, you may use 1 "wild card"(explained later)to replace any number that you need to complete a BINGO LINE. You can win on more than one line but can use only 1 "wildcard" on any line.

## DIFFICULT PATTERNS

1. "Four Pack" will qualify for a better prize. Find four adjacent numbers on your card. A "wildcard" cannot be used to create a four pack, you need the exact numbers but the free space may help you.
2. "Cross" or "X" will qualify for a better prize. This will require eight correct numbers. You will use the free spot and may use up to 2 wildcards if you need them(and have them).
3. "Blackout" means that you covered all the numbers on your card. This qualifies for the best prize. You will use the free spot and may use up to 3 wildcards if you need them(and have them).

## THE WILDCARD

Some of the numbers will be very difficult to find and you might need to use the wildcard which is the number "00" as in the date 2000. If you need the number "20" then you must find another nickel with the year 2000(or 1920)as you may not use the same nickel in 2 places. Canadian 5 cents silver 1921 and earlier, while extremely rare, will qualify as a "nickel".

## OTHER RULES

1. All participants will receive 1 card free.
2. Participants may play up to 3 cards but additional cards are \$2.00 each.
3. All nickels must be found with your metal detector. Only Canadian & U.S. nickels will qualify.
4. A nickel can be used only once. If you need one for another space or another card then you must find it with your metal detector. You may not borrow from or trade with anyone else. You must find the nickel yourself.
5. Participants may not use any coin that was found in a competition or seeded hunt.
6. The contest will begin at the May meeting and end at the July meeting(two months).

## PRIZES

1. BLACKOUT - Wins a silver dollar. No other pattern or line can be claimed.
2. CROSS or X - Either pattern wins a silver half. No other pattern or line can be claimed.
3. FOUR PACK - Wins a silver quarter. You must have the exact numbers, no wildcards may be used to win, but if you also have a BINGO LINE you may claim the prize for that line and wildcard rules apply.
4. BINGO LINE - Wins a silver dime. Any horizontal, vertical or diagonal line of 5 spaces. You may use the free space or the wildcard to create a BINGO LINE but not both on the same line. You may claim multiple prizes for multiple lines.

## HUNTMASTER'S TIPS

The older dates will be the hardest to find. Try old parks, old schools, old homes. Watch for buildings that are being demolished for new construction. Always get permission to detect. Stay safe. Good luck.

# JUNE 2014 FIND OF THE MONTH

## JEWELLERY



**1st - Paul Snider  
Native Gold Ring**



**2nd - Ken Dewerson  
18K Platinum/Gold Ring**



**3rd - Brian Doctor  
Cameo Broach**

## COINS



**1st - Ken Dewerson  
1929 Cdn. 5 Cents**



**2nd - Syd Birch  
1962 Cdn. Quarter**



**3rd - Sharon Vodarek  
Cache of Coins**

## MISC



**1st - Mareta Saulnier  
Eagle**



**2nd - Bob Shabatura  
Swiss Army Knife**



**3rd - Hank Vodarek  
Wallace & Gromit Watch**

